Using Snapchat or Instagram, create a one-minute video in which you reflect upon your makerspace experience. Decide on the components that will best tell your story.

You can use the criteria below as a starting point, but ultimately you should decide how to apply it to your own work. Do your best to keep moving towards developing your own criteria for your video reflections!

## 1. Umbrella Question (10 seconds)

What was the overarching question you explored or the question that drove your recent work? What question formed your maker journey? Example: *How can I use aerodynamics to make my Lego car travel faster*?

## 2. Iterative Process (25 seconds)

We want the process, not necessarily the product, to be the main focus of our work. Here are some prompts to guide you:

- What did I make/do? (Describe your prototype.) Example: I designed an aerodynamic hood to be 3D printed and attached to a Lego car that I built.
- What materials did I use/work with? Example: I designed my object in Tinkercad and printed it out on our 3D printer.
- What surprised me during the process? Example: I was surprised with how many times I had to go back and improve the design of my prototype.
- What frustrations did I experience? Example: After a few improvements on the design of my object, I just couldn't get it right; my car wasn't traveling any faster.
- What about your initial prototype ended up being successful? Example: Finally, after adjusting the angles of my design, I was successful because it made my Lego car travel faster.

## 3. High Impact Takeaway(s) (10 seconds)

As a result of your experience, what do you now understand/know. What are you now able to do? Example: By using the principles of aerodynamics, I was able to increase the speed in which my Lego car traveled. I was able to see that aerodynamics increases the speed of an object by reducing drag.

## 4. Reflection (15 seconds)

Here are some prompts to guide you:

- Did I achieve my goal? Why or why not?
- Along the way, what changes did I have to make to meet my goal?
- What changes will I make the next time I engage in a similar process?
- Call to action for peers.
- Click here for additional ideas.

Example: The next time I design an object, I will design it on paper or out of cardboard first and then digitally. I feel this will decrease the number of times I have to print out my prototype. Try that out the next time you are designing an object. Be sure to let me know what you think about what I made!

1. Umbrella Question (10 seconds)	2. Iterative Process (25 seconds)
3. High Impact Takeaway(s) (10 seconds)	4. Reflection (15 seconds)
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